You can view information about any tool by positioning the pointer over it. The name of the tool appears in a tool tip below the pointer.

**Tools panel overview**

- **Selection tools**
  - Move (V)*
  - Rectangular Marquee (M)
  - Elliptical Marquee (M)
  - Single Column Marquee
  - Single Row Marquee
  - Lasso (L)
  - Polygonal Lasso (L)
  - Magnetic Lasso (L)
  - Quick Selection (W)
  - Magic Wand (W)

- **Crop and slice tools**
  - Crop (C)
  - Slice (C)
  - Slice Select (C)

- **Measuring tools**
  - Eyedropper (I)
  - Color Sampler (I)
  - Ruler (I)
  - Note (I)
  - Count (I)†

- **Retouching tools**
  - Spot Healing Brush (J)
  - Healing Brush (J)
  - Patch (J)
  - Red Eye (J)
  - Clone Stamp (S)
  - Pattern Stamp (S)
  - Eraser (E)
  - Background Eraser (E)
  - Magic Eraser (E)
  - Blur
    - Sharpen
    - Smudge
  - Dodge (O)
  - Burn (O)
  - Sponge (O)

- **Painting tools**
  - Brush (B)
  - Pencil (B)
  - Color Replacement (B)
  - Mixer Brush (B)
  - History Brush (Y)
  - Art History Brush (Y)
  - Gradient (G)
  - Paint Bucket (G)

- **Drawing and type tools**
  - Pen (P)
  - Freeform Pen (P)
  - Add Anchor Point
  - Delete Anchor Point
  - Convert Point
  - Horizontal Type (T)
  - Vertical Type (T)
  - Horizontal Type Mask (T)
  - Vertical Type Mask (T)

- **Path Selection (A)**
  - Direct Selection (A)

- **Rectangles (U)**
  - Rounded Rectangle (U)
  - Ellipse (U)
  - Polygon (U)
  - Line (U)
  - Custom Shape (U)

- **Navigation & 3D tools**
  - 3D Object Rotate (K)†
  - 3D Object Roll (K)†
  - 3D Object Pan (K)†
  - 3D Object Slide (K)†
  - 3D Object Scale (K)†
  - 3D Rotate Camera (N)†
  - 3D Roll Camera (N)†
  - 3D Pan Camera (N)†
  - 3D Walk Camera (N)†
  - 3D Zoom Camera (N)†
  - Hand (H)
  - Rotate View (R)
  - Zoom (Z)